TOURNAMENT RULES

Except for the first game of the day all teams **MUST BE READY TO START THEIR GAME 15 MINUTES BEFORE** the scheduled game time. Games will start earlier if possible. All teams must be ready to go on ice as soon as Zamboni is off and the doors are closed at which time a 2 minute warm up will start.

All games will consist of 10-10-10 minute stop time periods.

No Time outs are allowed.

**All time is stop time, including overtimes, unless one team has a five goal lead as per OMHA Rule 19.1. In the third period the time will run unless the differential is closed to 3 goals. Otherwise the only other time the clock will be stopped is when an on-ice injury takes place. Penalties are running time so 2:00 would be 3:00 on the clock.**

A tie existing at the end of regulation time, game will go to a 5 minute sudden victory overtime at which time each team will have **3 skaters and a goaltender**. (**If a penalty is called in Overtime a penalty shot will** **be given to player called against**). You may make line changes at any time during OT. If no goal is scored in Overtime then **Shoot-out** will begin with **3 Shooters per team.** If still tied then it will be sudden victory 1 shooter each. Visiting team starts shootout **(Shooter cannot shoot twice until everyone has shot).**